

12-Hour Clue Sheet

MODE	CP #	CLUE	CODE	NOTES
	Start	Punch the start CP	START	The first two sections (BIKE and PADDLE) must be done in order. The remaining sections are optional and may be completed in ANY ORDER. CPs within each section may be done in ANY ORDER.
BIKE (~11 mi)				CP 2 is mandatory. All other CPs in this section are optional.
bike	1	creek	43	
bike	CP 2/TA 1	canoe landing	42	Mandatory Race staff will transport bikes only to TA 2. You must take everything else with you on the paddle (paddle bag, bike shoes, helmets, etc).
PADDLE (~6.5 mi)				CP3 is mandatory and must be obtained by paddling from TA 1 to TA 2.
paddle	CP 3/TA 2	canoe landing	69	Mandatory Race staff will transport paddle equipment back to HQ from TA 2.
BIKE (~8 mi)				All CPs in this section are optional.
bike	4	bend in road	68	near gate southwest of bend
bike	CP 5/TA3	clearing	62	
TREK (~5 mi)				All CPs in this section are optional.
trek	6	hilltop	79	
trek	7	saddle	81	
trek	8	hilltop	82	
trek	9	hilltop	83	
trek	10	hilltop	84	
trek	11	hilltop	85	
trek	12	reentrant	86	
trek	13	spur	87	
trek	14	reentrant	88	
trek	15	hilltop	89	
trek	16	hilltop -n end	90	
trek	17	depression	91	
trek	18	depression	92	
trek	19	hilltop – nw end	93	
trek	20	hilltop	100	
trek	TA 3	clearing	n/a	

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BIKE (~7 mi)				All CPs in this section are optional.
bike	21	creek – s side of road	61	
bike	CP 22/TA 4	parking lot	38	Drummond Ski Area
TREK (~4 mi)				All CPs in this section are optional.
trek	23	hilltop	101	
trek	24	depression	102	
trek	25	saddle	103	
trek	26	marsh – e end	106	
trek	27	hilltop	105	high ground between two marshes
trek	28	depression	104	
trek	29	reentrant	47	
trek	30	hilltop – SW end	48	
trek	31	hilltop – SW end	49	
trek	TA 4	parking lot	n/a	Drummond Ski Area
BIKE (~1.5 mi)				
bike	Finish	Punch the finish CP	FINISH	